



# BANDIT ALGORITHM (ONLINE MACHINE LEARNING)

## PROF. MANJESH HANAWAL

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**PRE-REQUISITES** : Basics of Probability Theory and Optimization

**INTENDED AUDIENCE** : Computer Science, Electrical Engineering, Operations Research, Mathematics and Statistics

**INDUSTRIES APPLICABLE TO** : All companies related to Internet Technologies (ex. Google, Microsoft, Flipkart, Ola, Amazon, etc.)

### COURSE OUTLINE :

In many scenarios, one faces uncertain environments where a-priori the best action to play is unknown. How to obtain best possible reward/utility in such scenarios. One natural way is to first explore the environment and to identify the 'best' actions and exploit them. However, this gives rise to an exploration vs exploitation dilemma, where on the one hand we need to do sufficient explorations to identify the best action so that we are confident about its optimality, and on the other hand, best actions need to be exploited more number of times to obtain higher reward. In this course we will study many bandit algorithms that balance exploration and exploitation well in various random environments to accumulate good rewards over the duration of play. Bandit algorithms find applications in online advertising, recommendation systems, auctions, routing, e-commerce or in any field online scenarios where information can be gathered in an incremental fashion.

### ABOUT INSTRUCTOR :

Prof. Manjesh Hanawal received the M. S. degree in ECE from the Indian Institute of Science, Bangalore, India, in 2009, and the PhD degree from INRIA, Sophia Antipolis, France, and the University of Avignon, France, in 2013. After two years of postdoc at Boston University, he is now an Assistant Professor in Industrial Engineering and Operations Research at the IIT Bombay, India. His research interests include performance evaluation, machine learning and network economics. He is a recipient of Inspire Faculty Award from DST and Early Career Research Award from SERB.

### COURSE PLAN :

**Week 1:** Introduction to Bandit Algorithms. From Batch to Online Setting

**Week 2:** Adversarial Setting with Full information (Halving, WM Algorithm)

**Week 3:** Adversarial Setting with Bandit Information

**Week 4:** Regret lower bounds for adversarial Setting

**Week 5:** Introduction to Stochastic Setting and various regret notions

**Week 6:** A primer on Concentration inequalities

**Week 7:** Stochastic Bandit Algorithms UCB, KL-UCB

**Week 8:** Lower bounds for stochastic Bandits

**Week 9:** Introductions to contextual bandits

**Week 10:** Overview of contextual bandit algorithms

**Week 11:** Introduction to pure exploration setups (fixed confidence vs budget)

**Week 12:** Algorithms for pure explorations (LUCB, KL-LUCB,  $\text{lil}'\text{UCB}$ )